**Web Developer Tips and Tricks:-**

**Tip 1:- Opening of CodeSandBox in a millisecond**

For the opening of code sandbox you can type in a browser .new extension.

If you want to open a react codesandbox you can write react.new

If you want to open a vue codesandbox you can write vue.new

If you want to open a js code sandbox you can write js.new

**Tip 2:- Object Literal Logging**

If you want to print a value and save your time you can use this trick that will be helpful to save your time.

For example :- const oldValue=100

const newValue=200

console.log(oldValue,newValue)

o/p on the screen will be 100 200

It will be difficult to understand which value belongs to which variable.

If you write:-

console.log(‘oldValue’,oldValue)

console.log(‘newValue’,newValue)

o/p on the screen will be oldValue 100

newValue 200

It’s a time consuming process for the save our time we should use

console.log({oldValue,newValue})

o/p on the screen will be { oldValue:100

newValue:200 }

It prints the value on screen with variable name if you write console in curly braces.

**Tip3:- GitHub & Codesandbox mashup**

We work on projects and mostly engineers use github repo for their code after the upload. If they want to try some functionality and anything, what will they do? They first clone the packages and you will run a very time consuming process if you just want to check your code.

You can save your time but how?

Go to the gihub repository and click onto the url and write the box after github it will direct take you to the codesandbox and automatically download the project.

This process will save your time, memory and energy.

For example:- <https://github.com/kamakshikumari/javascript-server>

<https://githubbox.com/kamakshikumari/javascript-server>

**Tip 4:- npkill (deleting old and heavy node modules)**

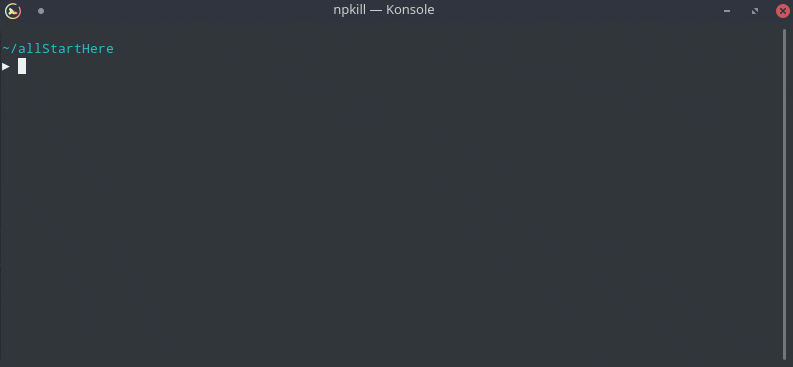
As we see sometimes when we run the project it takes a longer time. There are a number of reasons but i’m telling you only one and important reason behind this okay? Let's suppose we have a folder and there are number of projects and that’s why our current project slowing down we can do one thing to overcome this to write a command npm i npkill

When we write this we’ll be able to find which node\_modules taking large space we can remove by writing.By default, npkill will scan for node\_modules starting at the path where npkill command is executed.

$ npx npkill

Move between the listed folders with ↓ ↑, and use Space to delete the selected folder. You can also use j and k to move between the results

To exit, Q or Ctrl + c if you're brave.

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